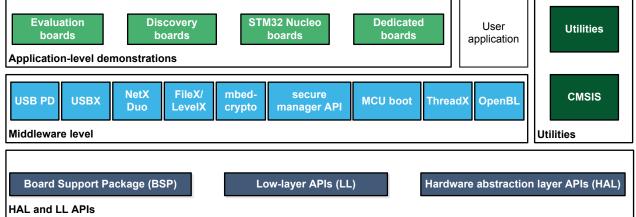


STM32Cube MCU Package examples for STM32H5 series

Introduction

The STM32CubeH5 MCU Package is delivered with a rich set of examples running on STMicroelectronics boards. The examples are organized by boards. They are provided with preconfigured projects for the main supported toolchains (refer to Figure 1. STM32CubeH5 firmware components).

Figure 1. STM32CubeH5 firmware components



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1 Reference documents

The following items make up a reference set for the examples presented in this application note:

- The latest release of the STM32CubeH5 MCU Package for the 32-bit microcontrollers in the STM32H5 Series based on the Arm® Cortex®-M processor with Arm®TrustZone®
- Getting started with STM32CubeH5 for STM32H5 Series (UM3065)
- Description of STM32H5 HAL and low-layer drivers (UM3132)
- Wiki: Getting started with STM32H5 security
- Wiki: How to start with OEMiRoT on STM32H573 and 563–Arm® TrustZone® enabled
- Wiki: How to start with OEMiRoT on STM32H503
- Wiki: STiRoT for STM32H5

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2 STM32CubeH5 examples

The examples are classified depending on the STM32Cube level that they apply to. They are named as follows:

Examples

These examples use only the HAL and BSP drivers (Middleware not used). Their objective is to demonstrate the product or peripheral features and usage. They are organized per peripheral (one folder per peripheral, such as TIM). Their complexity level ranges from the basic usage of a given peripheral, such as PWM generation using a timer, to the integration of several peripherals, such as how to use DAC for a signal generation with synchronization from TIM6 and DMA. The usage of the board resources is reduced to the strict minimum.

Examples_LL

These examples use only the LL drivers (HAL drivers and middleware components not used). They offer an optimum implementation of typical use cases of the peripheral features and configuration sequences. The examples are organized per peripheral (one folder for each peripheral, such as TIM) and are principally deployed on Nucleo boards.

Examples_MIX

These examples use only HAL, BSP, and LL drivers (Middleware components are not used). They aim at demonstrating how to use both HAL and LL APIs in the same application to combine the advantages of both APIs:

- HAL offers high-level function-oriented APIs with high portability level by hiding product/IPs complexity for end-users.
- LL provides low-level APIs at the register level with better optimization.

The examples are organized per peripheral (one folder for each peripheral, such as TIM) and are exclusively deployed on Nucleo boards.

Applications

The applications demonstrate product performance and how to use the available middleware stacks. They are organized either by middleware (one folder per middleware, such as Azure[®] RTOS ThreadX) or product feature that requires high-level firmware bricks (such as ROT_AppliConfig). The integration of applications that use several middleware stacks is also supported.

Demonstrations

The demonstrations aim at integrating and running the maximum number of peripherals and middleware stacks to showcase the product features and performance.

Template project

The template project is provided to enable the user to quickly build a firmware application using HAL and BSP drivers on a given board.

Template_LL project

The template LL projects are provided to enable the user to quickly build a firmware application using LL drivers on a given board.

The examples are located under STM32Cube FW H5 V1.0.0\Projects\.

The examples in the default product configuration with the Arm[®] TrustZone[®] disabled have the same structure:

- *\Inc folder, containing all header files
- *\Src folder, containing the sources code
- *\EWARM, *\MDK-ARM, and *\STM32CubeIDE folders, containing the preconfigured project for each toolchain
- *\README.md and *\readme.html file, describing the example behavior and the environment required to run the example

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The examples with the Arm[®] TrustZone[®] enabled are suffixed with "_TrustZone" and have the same structure:

- *\Secure\Inc folder, containing all secure project header files
- *\Secure\Src and *\Secure nsclib\ folders, containing all secure project sources code
- *\NonSecure\Inc folder, containing all non-secure project header files
- *\NonSecure\Src folder, containing all non-secure project sources code
- *\EWARM, *\MDK-ARM, and *\STM32CubeIDE folders, containing the preconfigured project for each toolchain
- *\README.md and *\readme.html file, describing the example behavior and the environment required to run the example

To run the example, proceed as follows:

- 1. Open the example using your preferred toolchain.
- 2. Rebuild all files and load the image into target memory.
- 3. Run the example by following the *\README.md and *\readme.html instructions.

Note:

Refer to "Development toolchains and compilers" and "Supported devices and evaluation boards" sections of the firmware package release notes to know more about the software/hardware environment used for the MCU Package development and validation. The correct operation of the provided examples is not guaranteed in other environments, for example, when using different compilers or board versions.

The examples can be tailored to run on any compatible hardware: simply update the BSP drivers for your board, provided it has the same hardware functions (LED, LCD, pushbuttons, and others). The BSP is based on a modular architecture that can be easily ported to any hardware by implementing low-level routines. contains the list of examples provided with the STM32CubeH5 MCU Package.

In this table, the label means that the projects are created using STM32CubeMX, the STM32Cube initialization code generator. Those projects can be opened with this tool to modify the projects themselves. The other projects are manually created to demonstrate the product features. In this table, the label TrustZone® means that the projects are created for devices with Arm® TrustZone® enabled. Read the project *\README.md and *\readme.html file for user option bytes configuration.

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STM32CubeH5 firmware examples

Table 1. STM32CubeH5 firmware examples

STM32CubeMX-generated examples are marked

Level	Module Name	Project Name	Description	STM32 H5_CU STOM_ HW	STM32 H573I- DK	NUCLEO- H563ZI	NUCLEO- H533RE	NUCLEO- H503RB
Templates_Board	-	-	This project provides a reference template for the NUCLEO-H533RE board based on the STM32Cube HAL API and the BSP drivers that can be used to build any firmware application.	-	-	-	MX	-
	Total number of to	emplates_board: 1		0	0	0	1	0
		Starter Project	This projects provides a reference template through the HAL API that can be used to build any firmware application.	-	-	-	-	X
	-	TrustZoneDisabled	This project provides a reference template based on the STM32Cube HAL API that can be used to build any firmware application when security is not enabled (TZEN=C3).	-	X	X	X	-
		TrustZoneEnabled	This project provides a reference template based on the STM32Cube HAL API that can be used to build any firmware application when TrustZone security is activated (TZEN=B4).	-	X	X	X	-
		OEMiROT_Appli	This project provides a OEMiROT boot path application example. Boot is performed through OEMiROT bootpath after authenticity and integrity checks of the project firmware and project data images.	-	-	-	-	X
Templates		OEMiROT_Appli_TrustZone	This project provides a OEMiROT boot path reference template. Boot is performed through OEMiROT boot path after authenticity and integrity checks of the project firmware and project data images.	-	X	X	X	-
	ROT	SMAK_Appli	This project provides a Secure Manager boot path reference template. Boot is performed through Secure Manager boot path after authenticity and integrity checks of the project firmware images.	-	X	-	-	-
		STiROT_Appli	This project provides a STIROT boot path reference template. Boot is performed through STIROT boot path after authenticity and the integrity checks of the project firmware and data images.	-	X	-	X	-
		STIROT_Appli_TrustZone	This project provides a STIROT boot path reference template. Boot is performed through STIROT boot path after authenticity and integrity checks of the project firmware and project data images.	-	X	-	X	-
	Total number of t	emplates: 16		0	6	3	5	2
		Starter project	This projects provides a reference template through the LL API that can be used to build any firmware application.	-	-	-	-	X
Templates_LL	-	TrustZoneDisabled	This projects provides a reference template through the LL API that can be used to build any firmware application.	-	X	X	X	-
	Total number of t	emplates_II: 4		0	1	1	1	1
Examples	-	BSP	How to use the different BSP drivers of the board.	-	X	-	-	-

AN5925 STM32CubeH5 examples

Level	Module Name	Project Name	Description	STM32 H5_CU STOM_ HW	STM32 H573I- DK	NUCLEO- H563ZI	NUCLEO- H533RE	NUCLEO- H503RB
		I2C_TwoBoards_MultiMasterIT_Master	How to handle I2C data buffer communication between two boards, using an interrupt and two controllers and one target.	-	-	-	MX	-
		I2C_TwoBoards_MultiMasterIT_Slave	How to handle I2C data buffer communication between two boards, using an interrupt and two controllers and one target.	-	-	-	MX	-
I2C	I2C	I2C_TwoBoards_RestartAdvComIT	How to perform multiple I2C data buffer transmission/reception between two boards, in interrupt mode and with restart condition.	-	-	MX	-	-
		I2C_TwoBoards_RestartComIT	How to handle single I2C data buffer transmission/reception between two boards, in interrupt mode and with restart condition.	-	-	-	-	MX
		I2C_WakeUpFromStop	How to handle I2C data buffer transmission/reception between two boards, using an interrupt when the device is in Stop mode.	-	-	H563ZI		
		I3C_Controller_Direct_Command_DMA	How to handle a Direct Command procedure between an I3C controller and an I3C target, using DMA.	-	-	MX	-	-
		I3C_Controller_ENTDAA_IT	How to handle an ENTDAA procedure between an I3C controller and one or more I3C targets.	-	-	-	-	MX
Fuerentee		I3C_Controller_HotJoin_IT	How to handle a HOTJOIN procedure between an I3C controller and I3C targets.	-	-	MX	-	-
Examples		I3C_Controller_I2C_ComDMA	How to handle I2C communication as I3C controller data buffer transmission/reception between two boards, using DMA.	-	-	-	-	MX
		I3C_Controller_IBI_Wakeup_IT	How to handle an in-band-interrupt event between an I3C controller in low-power mode and I3C targets.	-	-	MX	-	-
	I3C	I3C_Controller_InBandInterrupt_IT	How to handle an in-band-interrupt event between an I3C controller and I3C targets.	-	-	-	-	MX
		I3C_Controller_Private_Command_IT	How to handle I3C as controller data buffer transmission/reception between two boards, using interrupt.	-	-	-	-	MX
		I3C_Controller_Sensor_IBI	How to handle the I3C controller to obtain accelerometer, gyroscope, and temperature data from the LSM6DSV16X sensor every time an IBI event occurs.	-	-	-	MX	-
		I3C_Controller_Switch_To_Target	How to handle a controller role request Direct Command procedure between an I3C controller and an I3C target, using interrupt.	-	-	MX	-	MX MX
		I3C_Controller_WakeUpFromStop	How to handle I3C as controller data buffer transmission/reception between two boards, where the target is in Stop mode, using interrupt.	-	-	-	-	MX
		I3C_Sensor_Direct_Command_DMA	How to handle a Direct Command procedure between STM32H5xx Nucleo and X-NUCLEO-IKS4A1, using DMA.	-	-	-	MX	MX

Level	Module Name	Project Name	Description	STM32 H5_CU STOM_ HW	STM32 H573I- DK	NUCLEO- H563ZI	NUCLEO- H533RE	NUCLEO- H503RB
		I3C_Sensor_Private_Command_IT	How to handle I3C as controller data buffer transmission/reception between STM32H5xx Nucleo and X-NUCLEO-IKS4A1, using interrupt.	-	-	-	MX	X
		I3C_Target_Direct_Command_DMA	How to handle a Direct Command procedure between an I3C controller and an I3C target, using a controller in DMA.	-	-	MX	-	-
		I3C_Target_ENTDAA_IT	How to handle an ENTDAA procedure between an I3C controller and one or more I3C targets.	-	-	-	-	MX
		I3C_Target_HotJoin_IT	How to handle a HOTJOIN procedure to an I3C controller.	-	-	MX	-	-
	I3C	I3C_Target_I2C_ComDMA	How to handle I2C data buffer transmission/reception between two boards, using DMA.	-	-	-	-	MX
		I3C_Target_IBI_Wakeup_IT	How to handle a in-band-interrupt procedure to an I3C controller in Stop Mode.	-	-	MX	-	-
		I3C_Target_InBandInterrupt_IT	How to handle an in-band-interrupt event to an I3C controller.	-	-	-	-	MX
Examples		I3C_Target_Private_Command_IT	How to handle I3C as target data buffer transmission/reception between two boards, using interrupt.	-	-	-	-	MX
Examples		I3C_Target_Switch_To_Controller	How to handle a controller role request procedure to an I3C controller.	-	-	MX	-	-
		I3C_Target_WakeUpFromStop	How to handle I3C as target data buffer transmission/reception between two boards, where target is in Stop mode, using interrupt.	-	-	-	-	MX
	ICACHE	ICACHE_External_Memory_Remap	How to execute code from an external clash remapped region configured through the ICACHE HAL driver.	-	MX	-	-	-
	IWDG	IWDG_Reset	How to handle the IWDG reload counter and simulate a software fault that generates an MCU IWDG reset after a preset laps of time.	-	-	MX	-	-
	IWDG	IWDG_WindowMode	How to periodically update the IWDG reload counter and simulate a software fault that generates an MCU IWDG reset after a preset laps of time.	-	-	-	-	MX
	LPTIM	LPTIM_PWM_LSE	How to configure and use, through the HAL LPTIM API, the LPTIM peripheral using LSE as counter clock, to generate a PWM signal, in a low-power mode.	-	-	MX	-	-
	LT I IIVI	LPTIM_Timeout	How to implement, through the HAL LPTIM API, a timeout with the LPTIMER peripheral, to wake up the system from a low-power mode.	-	-	-	MX	-
	OCTOSPI	OSPI_NOR_AutoPolling_DTR	How to use an OSPI NOR memory in automatic polling mode.	-	MX	-	-	-

Level	Module Name	Project Name	Description	STM32 H5_CU STOM_ HW	STM32 H573I- DK	NUCLEO- H563ZI	NUCLEO- H533RE	NUCLEO- H503RB
	RAMCFG	RAMCFG_WriteProtection	How to configure and use the RAMCFG HAL API to configure RAMCFG SRAM write protection page.	-	-	MX	MX	MX
		RCC_CRS_Synchronization_IT	Configuration of the clock recovery system (CRS) in interrupt mode, using the RCC/CRS HAL APIs.	-	-	MX	MX	-
RCC		RCC_CRS_Synchronization_Polling	Configuration of the clock recovery system (CRS) in polling mode, using the RCC HAL API.	-	-	MX	-	-
	RCC	RCC_ClockConfig	Configuration of the system clock (SYSCLK) and modification of the clock settings in Run mode, using the RCC HAL API.	-	MX	MX	MX	MX
		RCC_LSEConfig	Enabling/disabling of the low-speed external (LSE) RC oscillator (about 32 KHz) at runtime, using the RCC HAL API.	-	-	-	-	MX
		RCC_LSIConfig	How to enable/disable the low-speed internal (LSI) RC oscillator (about 32 KHz) at runtime, using the RCC HAL API.	-	-	MX	-	-
	RNG	RNG_MultiRNG	Configuration of the RNG using the HAL API. This example uses the RNG to generate 32-bit long random numbers.	-	-	MX	-	-
Examples	Tuvo	RNG_MultiRNG_IT	Configuration of the RNG using the HAL API. This example uses RNG interrupts to generate 32-bit long random numbers.	-	-	-	MX	MX
Examples		RTC_ActiveTamper	Configuration of the active tamper detection with backup registers erase.	-	-	MX	MX	-
		RTC_Alarm	Configuration and generation of an RTC alarm using the RTC HAL API.	-	-	MX	MX	-
		RTC_Calendar	Configuration of the calendar using the RTC HAL API.	-	MX	-	-	-
	RTC	RTC_LSI	Use of the LSI clock source autocalibration to get a precise RTC clock.	-	-	MX	-	-
	RIC	RTC_LowPower_STANDBY_WUT	How to periodically enter and wake up from STANDBY mode thanks to the RTC wake-up timer (WUT).	-	-	MX	-	-
		RTC_Tamper	Configuration of the tamper detection with backup registers erase.	-	-	-	MX	MX
		RTC_TimeStamp	Configuration of the RTC HAL API to demonstrate the timestamp feature.	-	-	-	-	MX
		RTC_TrustZone	How to configure the TrustZone-aware RTC peripheral when TrustZone security is activated (Option bit TZEN=B4): some features of the RTC can be secure while the others are non-secure.	-	-	MX	-	-

Level	Module Name	Project Name	Description	STM32 H5_CU STOM_ HW	STM32 H573I- DK	NUCLEO- H563ZI	NUCLEO- H533RE	NUCLEO- H503RB
	TIM	TIM_PWMInput	How to use the TIM peripheral to measure the frequency and duty cycle of an external signal.	-	-	MX	-	-
		TIM_PWMOutput	This example shows how to configure the TIM peripheral in PWM (pulse width modulation) mode.	-	-	MX	-	-
		UART_AutoBaudrate_Detection	How to use the HAL UART API for detecting automatically the baud rate.	-	-	-	MX	-
		UART_HyperTerminal_IT	UART transmission (transmit/receive) in Interrupt mode between a board and an HyperTerminal PC application.	-	-	-	MX	-
		UART_Printf	Re-routing of the C library printf function to the UART.	-	-	-	-	MX
	UART	UART_ReceptionToldle_CircularDMA	How to use the HAL UART API for reception to IDLE event in circular DMA mode.	-	-	-	-	MX
Examples	OAKI	UART_TwoBoards_ComDMA	UART transmission (transmit/receive) in DMA mode between two boards.	-	-	-	-	MX
		UART_TwoBoards_ComDMAlinkedlist	UART transmission (transmit/receive) in DMA mode using linkedlist between two boards.	-	-	MX	-	-
		UART_TwoBoards_ComIT	UART transmission (transmit/receive) in interrupt mode between two boards.	-	-	-	-	MX
		UART_TwoBoards_ComPolling	UART transmission (transmit/receive) in polling mode between two boards.	-	-	MX	-	-
	USART	USART_SlaveMode	This example describes an USART-SPI communication (transmit/receive) between two boards where the USART is configured as a target	-	-	-	-	MX
	USART	USART_SlaveMode_DMA	This example describes an USART-SPI communication (transmit/receive) with DMA between two boards where the USART is configured as a target.	-	-	-	-	MX
	WWDG	WWDG_Example	Configuration of the HAL API to periodically update the WWDG counter and simulate a software fault that generates an MCU WWDG reset when a predefined time period has elapsed.	-	-	-	-	MX
	Total number of e	examples: 191		2	26	77	36	50
Evernles	ADC	ADC_AnalogWatchdog_Init	How to use an ADC peripheral with an ADC analog watchdog to monitor a channel and detect when the corresponding conversion data is outside the window thresholds.	-	-	MX	-	-
Examples_LL	ADC	ADC_Oversampling_Init	How to use an ADC peripheral with oversampling.	-	-	-	-	MX

Level

Module Name

ADC

I2C

Project Name

ADC SingleConversion TriggerSW IT Init

I2C OneBoard Communication IT Init

I2C OneBoard Communication PollingAndIT

STM32

H573I-

DK

NUCLEO-

H563ZI

MX

NUCLEO-

H533RE

ΜX

MX

NUCLEO-

H503RB

H5_CU STOM_

HW

unitary service functions to optimize for performance and size.

How to handle the reception of one data byte from an I2C target device by an

12C controller device. Both devices operate in interrupt mode. The peripheral is initialized with LL initialization function to demonstrate LL init usage. How to transmit data bytes from an I2C controller device using polling mode

to an I2C target device using interrupt mode. The peripheral is initialized with LL unitary service functions to optimize for performance and size.

Description

How to use ADC to convert a single channel at each SW start, conversion

performed using programming model: interrupt.

Level	Module Name	Project Name	Description	STM32 H5_CU STOM_ HW	STM32 H573I- DK	NUCLEO- H563ZI	NUCLEO- H533RE	NUCLEO- H503RB
		I2C_TwoBoards_MasterRx_SlaveTx_IT_Init	How to handle the reception of one data byte from an I2C target device by an I2C controller device. Both devices operate in interrupt mode. The peripheral is initialized with LL unitary service functions to optimize for performance and size.	-	-	-	-	MX
	I2C	I2C_TwoBoards_MasterTx_SlaveRx_DMA_Init	How to transmit data bytes from an I2C controller device using DMA mode to an I2C target device using DMA mode. The peripheral is initialized with LL unitary service functions to optimize for performance and size.	-	-	-	-	MX
		I2C_TwoBoards_MasterTx_SlaveRx_Init	How to transmit data bytes from an I2C controller device using polling mode to an I2C target device using interrupt mode. The peripheral is initialized with LL unitary service functions to optimize for performance and size.	-	-	-	-	MX
		I3C_Controller_Direct_Command_IT	How to handle a Direct Command procedure between an I3C Controller and an I3C target, using IT.	-	-	-	-	MX
		I3C_Controller_Direct_Command_Polling	How to handle a Direct Command procedure between an I3C Controller and an I3C target, using polling.	-	-	-	-	MX
		I3C_Controller_HotJoin_IT	How to handle a HOTJOIN procedure between an I3C controller and I3C targets.	-	-	-	-	MX
		I3C_Controller_InBandInterrupt_IT	How to handle an in-band-interrupt event between an I3C controller and I3C targets.	-	-	MX	-	-
Examples_LL		I3C_Controller_Private_Command_IT	How to handle I3C as controller data buffer transmission/reception between two boards, using interrupt.	-	-	MX	-	-
	I3C	I3C_Controller_WakeUpFromStop	How to handle I3C as controller data buffer transmission/reception between a target in Stop mode, using interrupt.	-	-	MX	-	-
		I3C_Target_Direct_Command_IT	How to handle a Direct Command procedure between an I3C controller and an I3C target, using controller in interrupt.	-	-	-	-	MX
		I3C_Target_Direct_Command_Polling	How to handle a Direct Command procedure between an I3C controller and an I3C target, using controller in polling.	-	-	-	-	MX
		I3C_Target_HotJoin_IT	How to handle a HOTJOIN procedure to an I3C controller.	-	-	-	-	MX
		I3C_Target_InBandInterrupt_IT	How to handle an in-band-interrupt event to an I3C controller.	-	-	MX	-	-
		I3C_Target_Private_Command_IT	How to handle I3C as target data buffer transmission/reception between two boards, using interrupt.	-	-	MX	-	-
		I3C_Target_WakeUpFromStop	How to handle I3C as target data buffer transmission/reception between two boards, using interrupt.	-	-	MX	-	-

Level	Module Name	Project Name	Description	STM32 H5_CU STOM_ HW	STM32 H573I- DK	NUCLEO- H563ZI	NUCLEO- H533RE	NUCLEO- H503RB
		SPI_OneBoard_HalfDuplex_IT_Init	Configuration of GPIO and SPI peripherals to transmit bytes from an SPI leader device to an SPI follower device in interrupt mode. This example is based on the STM32H5xx SPI LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	-	MX	-	-
		SPI_TwoBoards_FullDuplex_DMA_Master_Init	Data buffer transmission and reception via SPI using DMA mode. This example is based on the STM32H5xx SPI LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	-	-	MX	-
	SPI	SPI_TwoBoards_FullDuplex_DMA_Slave_Init	Data buffer transmission and reception via SPI using DMA mode. This example is based on the STM32H5xx SPI LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	-	-	MX	-
		SPI_TwoBoards_FullDuplex_IT_Master_Init	Data buffer transmission and receptionvia SPI using Interrupt mode. This example is based on the STM32H5xx SPI LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	-	-	-	MX
		SPI_TwoBoards_FullDuplex_IT_Slave_Init	Data buffer transmission and receptionvia SPI using Interrupt mode. This example is based on the STM32H5xx SPI LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	-	-	H533RE	
		TIM_BreakAndDeadtime_Init	Configuration of the TIM peripheral to generate three center-aligned PWM and complementary PWM signals, insert a defined deadtime value, use the break feature, and lock the break and dead-time configuration.	-	-	-	-	MX
Examples_LL		TIM_InputCapture_Init	Use of the TIM peripheral to measure a periodic signal frequency provided either by an external signal generator or by another timer instance. This example is based on the STM32H5xx TIM LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	-	-	-	MX
	TIM	TIM_OnePulse_Init	Configuration of a timer to generate a positive pulse in output compare mode with a length of tPULSE and after a delay of tDELAY. This example is based on the STM32H5xx TIM LL API. The peripheral initialization uses LL initialization function to demonstrate LL Init.	-	-	MX	-	-
		TIM_OutputCompare_Init	Configuration of the TIM peripheral to generate an output waveform in different output compare modes. This example is based on the STM32H5xx TIM LL API.	-	-	-	-	MX
		TIM_PWMOutput_Init	Use of a timer peripheral to generate a PWM output signal and update the PWM duty cycle. This example is based on the STM32H5xx TIM LL API. The peripheral initialization uses LL initialization function to demonstrate LL Init.	-	-	MX	-	-
		TIM_TimeBase_Init	Configuration of the TIM peripheral to generate a timebase. This example is based on the STM32H5xx TIM LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	-	-	-	MX
	USART	USART_Communication_Rx_IT_Continuous_I nit	This example shows how to configure GPIO and USART peripheral for continuously receiving characters from HyperTerminal (PC) in asynchronous mode using interrupt mode. Peripheral initialization is done using LL unitary services functions for optimization purpose (performance and size).	-	-	MX	-	-
	USAKI	USART_Communication_Rx_IT_Continuous_V CP_Init	This example shows how to configure GPIO and USART peripheral for continuously receiving characters from HyperTerminal (PC) in asynchronous mode using interrupt mode. Peripheral initialization is done using LL unitary services functions for optimization purpose (performance and size).	-	-	-	-	MX

Level	Module Name	Project Name	Description	STM32 H5_CU STOM_ HW	STM32 H573I- DK	NUCLEO- H563ZI	NUCLEO- H533RE	NUCLEO- H503RB
		USART_Communication_Rx_IT_Init	This example shows how to configure GPIO and USART peripheral for receiving characters from HyperTerminal (PC) in asynchronous mode using interrupt mode. Peripheral initialization is done using LL initialization function to demonstrate LL init usage.	-	-	MX	-	-
		USART_Communication_TxRx_DMA	This example shows how to configure GPIO, USART2, and GPDMA1 peripherals to send characters asynchronously to/from an HyperTerminal (PC) in DMA mode. This example is based on STM32H5xx USART and DMA LL API. Peripheral initializations are done using LL unitary services functions for optimization purpose (performance and size).	-	-	-	MX	-
		USART_Communication_Tx_IT_Init	This example shows how to configure GPIO and USART peripheral to send characters asynchronously to HyperTerminal (PC) in Interrupt mode. This example is based on STM32H5xx USART LL API. Peripheral initialization is done using LL unitary services functions for optimization purpose (performance and size).	-	-	MX	-	-
	USART	USART_Communication_Tx_IT_VCP_Init	This example shows how to configure GPIO and USART peripheral to send characters asynchronously to HyperTerminal (PC) in Interrupt mode. This example is based on STM32H5xx USART LL API. Peripheral initialization is done using LL unitary services functions for optimization purpose (performance and size).	-	-	MX	-	-
Examples_LL		USART_Communication_Tx_Init	This example shows how to configure GPIO and USART peripherals to send characters asynchronously to an HyperTerminal (PC) in Polling mode. If the transfer could not be completed within the allocated time, a timeout allows to exit from the sequence with a Timeout error code. This example is based on STM32H5xx USART LL API. Peripheral initialization is done using LL unitary services functions for optimization purpose (performance and size).	-	-	-	-	MX
		USART_Communication_Tx_VCP_Init	This example shows how to configure GPIO and USART peripherals to send characters asynchronously to an HyperTerminal (PC) in Polling mode. If the transfer could not be completed within the allocated time, a timeout allows to exit from the sequence with a Timeout error code. This example is based on STM32H5xx USART LL API. Peripheral initialization is done using LL unitary services functions for optimization purpose (performance and size).	-	-	-	-	MX
	UTILS	UTILS_ConfigureSystemClock	Use of UTILS LL API to configure the system clock using PLL with HSI as source clock.	-	-	MX	-	MX
	UTILS	UTILS_ReadDeviceInfo	This example reads the UID, Device ID and Revision ID and saves them into a global information buffer.	-	-	MX	MX	MX
	WWDG	WWDG_RefreshUntilUserEvent_Init	Configuration of the WWDG to periodically update the counter and generate an MCU WWDG reset when a user button is pressed. The peripheral initialization uses the LL unitary service functions for optimization purposes (performance and size).	-	-	-	-	MX
	Total number of e	xamples_II: 74		0	0	32	6	36
Examples_MIX	ADC	ADC_SingleConversion_TriggerSW_IT	How to use ADC to convert a single channel at each SW start, conversion performed using programming model: interrupt.	-	-	MX	-	MX
	DMA	DMA_FLASHToRAM	How to use a DMA to transfer a word data buffer from flash memory to embedded SRAM through the STM32H5xx DMA HAL and LL API. The LL API is used for performance improvement.	-	-	MX	-	MX
	I3C	I3C_Controller_Private_Command_IT	How to handle I3C as controller data buffer transmission/reception between two boards, using interrupt.	-	-	MX	-	-

Level	Module Name	Project Name	Description	STM32 H5_CU STOM_ HW	STM32 H573I- DK	NUCLEO- H563ZI	NUCLEO- H533RE	NUCLEO- H503RB
	13C	I3C_Target_Private_Command_IT	How to handle I3C as target data buffer transmission/reception between two boards, using interrupt.	-	-	MX	-	-
	PWR	PWR_STOP	How to enter the STOP mode and wake up from this mode by using external reset or wakeup interrupt (all the RCC function calls use RCC LL API for minimizing footprint and maximizing performance).	-	-	MX	-	MX
	SPI	SPI_FullDuplex_ComPolling_Master	Data buffer transmission/reception between two boards via SPI using polling mode.	-	-	MX	-	MX
	SPI	SPI_FullDuplex_ComPolling_Slave	Data buffer transmission/reception between two boards via SPI using polling mode.	-	-	MX	-	MX
Examples_MIX	TIM	TIM_PWMInput	Use of the TIM peripheral to measure an external signal frequency and duty cycle.	-	_	MX	-	MX
		UART_HyperTerminal_IT	Use of a UART to transmit data (transmit/receive) between a board and an HyperTerminal PC application in interrupt mode. This example describes how to use the USART peripheral through the STM32H5xx UART HAL and LL API, the LL API being used for performance improvement.	-	-	MX	-	-
	UART	UART_HyperTerminal_TxPolling_RxIT	Use of a UART to transmit data (transmit/receive) between a board and an HyperTerminal PC application both in polling and interrupt modes. This example describes how to use the USART peripheral through the STM32H5xx UART HAL and LL API, the LL API being used for performance improvement.	-	-	-	-	MX
	Total number of e	examples_mix: 16		0	0	9	0	7
	-	OpenBootloader	This application exploits OpenBootloader middleware to demonstrate how to develop an IAP application and how use it.	-	X	-	-	-
	FPU	FPU_Fractal	This application demonstrates the benefits brought by the STM32H5 floating-point unit (FPU). The Cortex-M33 FPU is an implementation of the single precision variant of the ARMv8-M Floating-point extension, FPv5 architecture.	-	-	-	X	-
		FX_IAP	This application provides an example of Azure RTOS FileX stack usage on STM32H573I-DK board, it implements an in-application programming (IAP) demonstrating FileX's SD file access capabilities.	-	X	-	-	-
Applications		Fx_Dual_Instance	This application provide user a working example of two storage media managed by two independent instances of FileX/LevelX running on STM32H573I-DK board.	-	MX	-	-	-
	FileX	Fx_File_Edit_Standalone	This application provides an example of FileX stack usage on STM32H573I-DK board, running in standalone mode (without ThreadX). It demonstrates how to create a Fat File system on the SD card memory using FileX API.	-	MX	-	MX	-
		Fx_MultiAccess	This application provides an example of Azure RTOS FileX stack usage on STM32H573I-DK board, it demonstrates the FileX's concurrent file access capabilities. The application is designed to execute file operations on the SD card device, the code provides all required software code for handling SD card I/O operations.	-	MX	-	-	-

Level	Module Name	Project Name	Description	STM32 H5_CU STOM_ HW	STM32 H573I- DK	NUCLEO- H563ZI	NUCLEO- H533RE	NUCLEO- H503RB
	FileX	Fx_NoR_Write_Read_File	This application provides an example of Azure RTOS FileX and LevelX stacks usage on STM32H573I-DK board, it demonstrates how to create a FAT file system on the NOR flash using FileX alongside LevelX. The application is designed to execute file operations on the MX25LM51245G NOR flash device, the code provides all required software code for properly managing it.	-	MX	-	-	-
		Fx_uSD_File_Edit	This application provides an example of Azure RTOS FileX stack usage on STM32H573I-DK board, it shows how to develop a basic SD card file operations application.	-	MX	-	-	-
		Nx_lperf	This application provides an example of Azure RTOS NetXDuo stack usage .	-	-	MX	-	-
		Nx_Iperf_wifi	This application is a network traffic tool for measuring TCP and UDP performance with metrics around both throughput and latency.	-	MX	-	-	-
		Nx_MQTT_Client	This application provides an example of Azure RTOS NetX/NetXDuo stack usage.	-	MX	-	-	-
		Nx_Network_Basics_wifi	This application demonstrates WiFi connectivity on MXCHIP EMW3080 module for the STM32H573I-DK board from STMicroelectronics.	-	MX	-	-	-
	N-WP	Nx_SNTP_Client	This application provides an example of Azure RTOS NetX/NetXDuo stack usage.	-	-	MX	-	-
Applications	NetXDuo	Nx_TCP_Echo_Client	This application provides an example of Azure RTOS NetX/NetXDuo stack usage .	-	MX	-	-	-
		Nx_TCP_Echo_Server	This application provides an example of Azure RTOS NetX/NetXDuo stack usage .	-	MX	-	-	-
		Nx_UDP_Echo_Client	This application provides an example of Azure RTOS NetX/NetXDuo stack usage.	-	-	MX	-	-
		Nx_UDP_Echo_Server	This application provides an example of Azure RTOS NetX/NetXDuo stack usage.	-	-	MX	-	-
		Nx_WebServer	This application provides an example of Azure RTOS NetX Duo stack usage on STM32H573G-DK board, it shows how to develop Web HTTP server based application.	-	MX	-	-	-
		OEMiROT_Appli	This project provides a OEMiROT boot path application example. Boot is performed through OEMiROT boot path after authenticity and the integrity checks of the project firmware and project data images.	-	-	-	-	X
	ROT	OEMiROT_Appli_TrustZone	This project provides a OEMiROT boot path application example. Boot is performed through OEMiROT boot path after authenticity and the integrity checks of the project firmware and project data images.	-	X	X	-	-
		OEMiROT_Boot	This project provides an OEMiROT example. OEMiROT boot path performs authenticity and the integrity checks of the project firmware and data images.	-	X	X	X	X

Level	Module Name	Project Name	Description	STM32 H5_CU STOM_ HW	STM32 H573I- DK	NUCLEO- H563ZI	NUCLEO- H533RE	NUCLEO- H503RB								
	USBPD	USBPD_SRC_UX_Host_MSC	This application is a USBPD type C Provider and USB Host using Azure RTOS USBX stack. It shows how to develop a USBPD type C Provider in the case of an USB host application based on Mass Storage "MSC" which is able to enumerate and communicates with a removable usb flash disk.	-	МХ	-	-	-								
		Ux_Device_CDC_ACM	This application provides an example of Azure RTOS USBX stack usage on NUCLEO-H533RE board, it shows how to develop USB Device communication Class "CDC_ACM" based application.	-	-	-		MX								
		Ux_Device_CDC_ECM	This application provides an example of Azure RTOS CDC_ECM stack usage on STM32H573I-DK board, it shows how to run web HTTP server based application stack over USB interface. The application is designed to load files and web pages stored in SD card using a web HTTP server through USB interface using CDC_ECM class, the code provides all required features to build a compliant web HTTP server. The main entry function tx_application_define() is called by ThreadX during kernel start, at this stage, the USBX initialize the network layer through USBx class (CDC_ECM) also the FileX and the NetXDuo system are initialized, the NX_IP instance and the web HTTP server are created and configured, then the application creates two main threads - app_ux_device_thread_entry (Prio: 10; PreemptionPrio: 10) used to initialize USB DRD HAL PCD driver and start the device.	-	MX	-		-								
		Ux_Device_DFU	This application provides an example of Azure RTOS USBX stack usage on STM32H573I-DK board, it shows how to develop USB Device firmware upgrade "DFU" based application.	-	MX	-	-	-								
		Ux_Device_HID	This application provides an example of Azure RTOS USBX stack usage on STM32H563xx board, it shows how to develop USB Device Human Interface "HID" mouse based application.	-	-	MX	-	-								
Applications		Ux_Device_HID_CDC_ACM	This application provides an example of Azure RTOS USBX stack usage on NUCLEO-H563ZI board, it shows how to develop a composite USB Device communication class "HID" and "CDC_ACM" based application.	-	-	MX	-	-								
	USBX	Ux_Device_HID_Standalone	This application provides an example of Azure RTOS USBX stack usage on STM32H563xx board, it shows how to develop USB Device Human Interface "HID" mouse based bare metal application.	-	-	MX	-	-								
		Ux_Device_MSC	This application provides an example of Azure RTOS USBX stack usage on STM32H573I-DK board, it shows how to develop USB Device mass storage class based application. The application is designed to emulate an USB MSC device, the code provides all required device descriptors framework and the associated class descriptor report to build a compliant USB MSC device.	-	MX	-	-	-								
		Ux_Host_CDC_ACM	This application provides an example of Azure RTOS USBX stack usage .	-	MX	-	-	-								
									ı	Ux_Host_DualClass	This application provides an example of Azure RTOS USBX stack usage.	-	MX	-	-	-
		Ux_Host_HID	This application provides an example of Azure RTOS USBX stack usage.	-	MX	-	-	-								
		Ux_Host_HID_CDC_ACM	This application provides an example of Azure RTOS USBX stack usage.	-	MX	-	-	-								
		Ux_Host_HID_Standalone	This application provides an example of Azure RTOS USBX stack usage.	-	MX	-	-	-								

Level	Module Name	Project Name	Description	STM32 H5_CU STOM_ HW	STM32 H573I- DK	NUCLEO- H563ZI	NUCLEO- H533RE	NUCLEO- H503RB
Applications	USBX	Ux_Host_MSC	This application provides an example of Azure RTOS USBX stack usage. It shows how to develop USB Host Mass Storage "MSC" able to enumerate and communicates with a removable usb flash disk.	-	MX	-	-	-
	Total number of a	pplications: 58			32	16		4
Demonstrations	-	Demo	The STM32Cube demonstration platform comes on top of the STM32Cube as a firmware package that offers a full set of software components based on a modular architecture. All modules can be reused separately in standalone applications. All these modules are managed by the STM32Cube demonstration kernel that allows to dynamically add new modules and access common resources (storage, memory management, real-time operating system). The STM32Cube demonstration platform is built around a basic GUI interface. It is based on the STM32Cube HAL BSP and several middleware components.	-	X	-	-	-
	Total number of d	emonstrations: 1			1			0
Total number of p	otal number of projects: 361			2	66	138	55	100



Revision history

Table 2. Document revision history

Date	Version	Changes
23-Feb-2023	1	Initial release
26-Jun-2023	2	Updated Table 1
06-Mar-2024	3	Updated: Section 1: Reference documents Table 1. STM32CubeH5 firmware examples

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