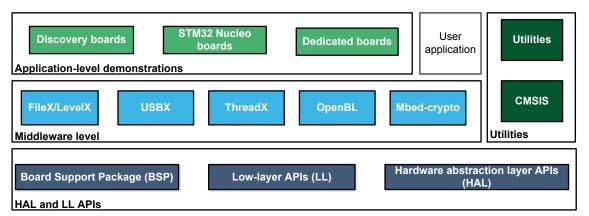


# STM32Cube MCU package examples for STM32C0 Series

### Introduction

The STM32CubeC0 MCU package is delivered with a rich set of examples running on STMicroelectronics boards. The examples are organized by-board, and are provided with preconfigured projects for the main-supported toolchains.

Figure 1. STM32CubeC0 firmware components



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## 1 Reference documents

The reference documents are available on http://www.st.com/stm32cubefw:

- Latest release of STM32CubeC0 firmware package
- Getting started with STM32CubeC0 for STM32C0 Series (UM2985)
- Description of STM32C0 HAL and low-layer drivers (UM3029)

The microcontrollers of the STM32C0 Series are based on Arm® Cortex® cores.

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## 2 STM32CubeC0 examples

The examples are classified depending on the STM32Cube level that they apply to. They are named as follows:

#### Examples

These examples only use the HAL and BSP drivers (middleware components not used). Their objective is to demonstrate the product/peripherals features and usage. They are organized per peripheral (one folder per peripheral, for example TIM). Their complexity level ranges from the basic usage of a given peripheral (such as PWM generation using timer) to the integration of several peripherals (such as how to use DAC for signal generation with synchronization from TIM6 and DMA). The usage of the board resources is reduced to the strict minimum.

#### Examples\_LL

These examples only use the LL drivers (HAL and middleware components not used). They offer an optimum implementation of typical use cases of the peripheral features and configuration procedures. The examples are organized per peripheral (a folder for each peripheral, such as TIM). It runs exclusively on the Nucleo board.

### Examples\_MIX

These examples only use HAL, BSP, and LL drivers (middleware are not used). They aim to demonstrate how to use both HAL and LL APIs in the same application, to combine the advantages of both APIs (HAL offers high level and functionalities oriented APIs, with high portability level and hide product or IPs complexity to the final user. While LL offers low-level APIs at registers level with better optimization). The examples are organized per peripheral (a folder for each peripheral, ex. TIM). It runs exclusively on the Nucleo board.

#### Applications

The applications demonstrate product performance and how to use the available middleware stacks. They are organized by middleware (one folder per middleware, such as Azure® RTOS USBX). The integration of applications that use several middleware stacks is also supported.

#### Template project

The template project is provided to enable the user to quickly build a firmware application using HAL and BSP drivers on a given board.

#### Template LL project

The template LL projects are provided to enable the user to quickly build a firmware application using LL drivers on a given board.

#### Template\_Board project

The template board project provides a reference template for a given board based on HAL and BSP drivers. This template was created from STM32CubeMX using the "Start My project from ST board" feature."

The examples are located under STM32Cube\_FW\_C0\_VX.Y.Z\Projects\.

All the examples provided have the same project structure:

- \Inc folder, which contains all the header files.
- \Src folder, which contains the sources code.
- \EWARM, \MDK-ARM and \STM32CubeIDE folders, which contain the preconfigured project for each toolchain.
- readme.html file, which describes the example behavior and the environment required to run the example. To run the example, proceed as follows:
  - Open the example using your preferred toolchain.
  - Rebuild all files and load the image into target memory.
  - Run the example by following the readme.html instructions.

Note:

Refer to "Development toolchains and compilers" and "Supported devices and evaluation, Nucleo, and discovery boards" section of the firmware package release notes to know about more about the software/hardware environment used for the MCU package development and validation. The correct operation of the provided examples is not guaranteed in other environments, for example when using different compiler or board versions.

The examples can be customized to run on any compatible hardware: simply update the BSP drivers for the selected board, if it has the same hardware functions (LED, LCD display, push buttons ... etc.). The BSP is based on a modular architecture that allows it to be ported easily to any hardware by just implementing the low-level routines.

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The table below contains the list of examples provided within the STM32Cube\_FW\_C0 MCU package.

Note:

STM32CubeMX-generated examples are highlighted with the MX STM32CubeMX icon.

Those projects can be opened with this tool to modify the projects itself. The others projects are manually created to demonstrate the product features.

Reference materials available on www.st.com/stm32cubefw.

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## Table 1. STM32CubeC0 firmware examples

Level	Module Name	Project Name	Description	STM32C0316 -DK	STM32C0116- DK	NUCLEO- C092RC	NUCLEO- C071RB	NUCLEO- C051C8	NUCLEO- C031C6
Templates _Board	-	Starter project	This project provides a reference template for the NUCLEO-C071RB board based on the STM32Cube HAL API and the BSP drivers that can be used to build any firmware application.	-	-	MX	MX	MX	-
		Total number of	f templates_board: 3	0	0	1	1	1	0
Templates	-	Starter project	MX	MX	MX	MX	MX	MX	
		Total number	er of templates: 6	1	1	1	1	1	1
ROT_ Provisioni ng	-	- OEMiSB This section provides an overview of the available scripts for OEMiSB boot path.			-	-	X	-	-
ng		Total number o	f rot_provisioning: 1	0	0	0	1	0	0
Templates _LL	-	Starter project	This projects provides a reference template through the LL API that can be used to build any firmware application.	MX	MX	MX	MX	MX	MX
_		Total number	of templates_II: 6	1	1	1	1	1	1
		ADC_AnalogWatchdog	How to use an ADC peripheral with an ADC analog watchdog to monitor a channel and detect when the corresponding conversion data is outside the window thresholds.	-	-	-	-	MX	-
		ADC_ContinuousConversion_ TriggerSW_LowPower	How to use ADC to convert a single channel with ADC low power features auto wait and auto power-off.	-	-	MX	-	-	-
		ADC_Discontinuous Conversion_TriggerSW	This example describes how to use an ADC peripheral to perform multiple conversion from different ADC channel, one at a time after each software trigger.	-	-	-	-	MX	-
Examples	ADC	ADC_MultiChannel SingleConversion	How to use an ADC peripheral to convert several channels. ADC conversions are performed successively in a scan sequence.	-	-	MX	-	MX	MX
		ADC_Oversampling	How to use an ADC peripheral with oversampling.	-	-	MX	-	-	-
		ADC_SingleConversion_ TriggerSW_IT	How to use ADC to convert a single channel at each SW start, conversion performed using programming model: interrupt.	-	-	-	-	MX	-
		ADC_SingleConversion_ TriggerTimer_DMA	How to use an ADC peripheral to perform a single ADC conversion on a channel at each trigger event from a timer. Converted data is transferred by DMA into a table in RAM memory.	-	-	-	-	MX	-

STM32CubeC0 examples

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Level	Module Name	Project Name	Description	STM32C0316 -DK	STM32C0116- DK	NUCLEO- C092RC	NUCLEO- C071RB	NUCLEO- C051C8	NUCLEO- C031C6
	FLASH	FLASH_EraseProgram	How to configure and use the FLASH HAL API to erase and program the internal flash memory.	MX	MX	MX	MX	MX	MX
		GPIO_EXTI	How to configure external interrupt lines.	MX	MX	-	MX	MX	MX
	GPIO	GPIO_EXTI_origianI	How to configure external interrupt lines.	-	-	-	MX	-	-
		GPIO_IOToggle	How to configure and use GPIOs through the HAL API.	MX	MX	MX	-	MX	MX
	HAL	HAL_TimeBase	How to customize HAL using a general-purpose timer as main source of time base, instead of Systick.	MX	MX	-	-	-	MX
		HAL_TimeBase_TIM	How to customize HAL using a general-purpose timer as main source of time base instead of Systick.	-	-	-	MX	-	-
	I2C	I2C_TwoBoards_AdvComIT	How to handle several I2C data buffer transmission/reception between a master and a slave device using an interrupt.	-	-	MX	-	-	MX
Examples		I2C_TwoBoards_ComDMA	How to handle I2C data buffer transmission/ reception between two boards via DMA.	-	-	MX	-	MX	MX
		I2C_TwoBoards_ComIT	How to handle I2C data buffer transmission/ reception between two boards, using an interrupt.	-	-	MX	-	MX	-
		I2C_WakeUpFromStop	How to handle I2C data buffer transmission/ reception between two boards, using an interrupt when the device is in Stop mode.	-	-	-	-	MX	-
	IWDG	IWDG_WindowMode	How to periodically update the IWDG reload counter and simulate a software fault that generates an MCU IWDG reset after a preset laps of time.	-	-	MX	-	-	-
		PWR_SLEEP	How to enter the Sleep mode and wake up from this mode by using an interrupt.	MX	MX	-	MX	MX	MX
	PWR	PWR_STANDBY	How to enter the Standby mode and wake up from this mode by using an external reset or the WKUP pin.	MX	MX	MX	MX	MX	MX
		PWR_STOP	This example shows how to enter Stop mode and wake up from this mode using an interrupt.	-	-	-	MX	MX	-
	RCC	RCC_ClockConfig	Configuration of the system clock (SYSCLK) and modification of the clock settings in Run mode, using the RCC HAL API.	-	-	MX	MX	MX	-

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Level	Module Name	Project Name	Description	STM32C0316 -DK	STM32C0116- DK	NUCLEO- C092RC	NUCLEO- C071RB	NUCLEO- C051C8	NUCLEO- C031C6
	RCC	RCC_LSEConfig	Enabling/disabling of the low-speed external(LSE) RC oscillator (about 32 KHz) at run time, using the RCC HAL API.	MX	-	-	-	-	MX
		RCC_LSIConfig	How to enable/disable the low-speed internal (LSI) RC oscillator (about 32 KHz) at run time, using the RCC HAL API.	-	MX	-	-	-	-
		RCC_SwitchClock	Switch of the system clock (SYSCLK) from Low frequency clock to high frequency clock, using the RCC HAL API.	-	MX	-	-	-	-
		RTC_Alarm	Configuration and generation of an RTC alarm using the RTC HAL API.	-	MX	-	-	-	-
	RTC	RTC_Calendar	Configuration of the calendar using the RTC HAL API.	MX	MX	-	-	-	MX
		RTC_TimeStamp	Configuration of the RTC HAL API to demonstrate the timestamp feature.	-	MX	MX	MX	-	MX
	SMBUS	SMBUS_TwoBoards_ComIT_ Master	How to handle SMBUS data buffer transmission/reception between two boards, in interrupt mode.	-	-	-	-	MX	-
Examples		SMBUS_TwoBoards_ComIT_ Slave	How to handle SMBUS data buffer transmission/reception between two boards, in interrupt mode.	-	-	-	-	MX	-
		SPI_FullDuplex_ComDMA_ Master	Data buffer transmission/reception between two boards via SPI using DMA.	-	-	-	-	-	MX
		SPI_FullDuplex_ComDMA_ Slave	Data buffer transmission/reception between two boards via SPI using DMA.	-	-	-	-	-	MX
	SPI	SPI_FullDuplex_CrcComIT_ Master	Data buffer transmission/reception with CRC between two boards via SPI using IT.	-	-	MX	-	MX	-
		SPI_FullDuplex_CrcComIT_ Slave	Data buffer transmission/reception with CRC between two boards via SPI using IT.	-	-	MX	-	MX	-
		SPI_FullDuplex_Loopback_ ComDMA	Data buffer transmission/reception with a single board via SPI using DMA.	-	-	MX	-	-	-
	TIM	TIM_Encoder	This example shows how to configure the TIM1 peripheral in encoder mode to determinate the rotation direction.	-	-	-	-	MX	-
		TIM_ExternalClockMode1	This example shows how to configure the TIM peripheral in external clock mode 1 and use the button as a clock source to light a LED after 5 presses.	-	-	-	-	MX	-

Level	Module Name	Project Name	Description	STM32C0316 -DK	STM32C0116- DK	NUCLEO- C092RC	NUCLEO- C071RB	NUCLEO- C051C8	NUCLEO- C031C6
		I2C_OneBoard_Adv Communication_DMAAndIT_ Init	How to exchange data between an I2C master device in DMA mode and an I2C slave device in interrupt mode. The peripheral is initialized with LL unitary service functions to optimize for performance and size.	-	-	-	MX	-	-
		I2C_OneBoard_ Communication_DMAAndIT_ Init	How to transmit data bytes from an I2C master device using DMA mode to an I2C slave device using interrupt mode. The peripheral is initialized with LL unitary service functions to optimize for performance and size.	-	-	-	MX	-	-
		I2C_OneBoard_ Communication_IT_Init	How to handle the reception of one data byte from an I2C slave device by an I2C master device. Both devices operate in interrupt mode. The peripheral is initialized with LL initialization function to demonstrate LL init usage.	-	-	-	MX	-	-
	12C	I2C_OneBoard_ Communication_PollingAndIT_ Init	How to transmit data bytes from an I2C master device using polling mode to an I2C slave device using interrupt mode. The peripheral is initialized with LL unitary service functions to optimize for performance and size.	-	-	-	MX	MX	-
Examples _LL		I2C_TwoBoards_MasterRx_ SlaveTx_IT_Init	How to handle the reception of one data byte from an I2C slave device by an I2C master device. Both devices operate in interrupt mode. The peripheral is initialized with LL unitary service functions to optimize for performance and size.	-	-	MX	MX	-	MX
		I2C_TwoBoards_MasterTx_ SlaveRx_DMA_Init	How to transmit data bytes from an I2C master device using DMA mode to an I2C slave device using DMA mode. The peripheral is initialized with LL unitary service functions to optimize for performance and size.	-	-	-	MX	-	-
		I2C_TwoBoards_MasterTx_ SlaveRx_Init	How to transmit data bytes from an I2C master device using polling mode to an I2C slave device using interrupt mode. The peripheral is initialized with LL unitary service functions to optimize for performance and size.	-	-	MX	MX	-	MX
		I2C_TwoBoards_MultiMasterIT _Master	How to handle I2C data buffer communication between two boards, using an interrupt and two Masters and one Slave.	-	-	MX	-	-	-
	-	I2C_TwoBoards_MultiMasterIT _Slave	How to handle I2C data buffer communication between two boards, using an interrupt and two Masters and one Slave.	-	-	MX	-	-	-
		I2C_TwoBoards_WakeUpFrom Stop_IT_Init	How to handle the reception of a data byte from an I2C slave device in Stop0 mode by an I2C master device, both using interrupt mode. The peripheral is initialized with LL unitary service functions to optimize for performance and size.	-	-	MX	MX	-	MX

Level	Module Name	Project Name	Description	STM32C0316 -DK	STM32C0116- DK	NUCLEO- C092RC	NUCLEO- C071RB	NUCLEO- C051C8	NUCLEO- C031C6
	I2S	I2S_Transmit_ComDMA_ Master_Init	How to handle an I2S transmission using DMA protocol in Master mode.	-	-	-	MX	-	-
	IWDG	IWDG_RefreshUntilUser Event_Init	How to configure the IWDG peripheral to ensure periodical counter update and generate an MCU IWDG reset when a User push-button is pressed. The peripheral is initialized with LL unitary service functions to optimize for performance and size.	-	-	-	MX	-	MX
	PWR	PWR_EnterStandbyMode	How to enter the Standby mode and wake up from this mode by using an external reset or a wakeup pin.	MX	МХ	-	MX	-	MX
		PWR_EnterStopMode	How to enter the Stop 0 mode.	MX	MX	-	MX	-	MX
	RCC	RCC_OutputSystemClock OnMCO	Configuration of MCO pin (PA8) to output the system clock.	MX	MX	-	MX	-	MX
		RCC_UseHSEasSystemClock	Use of the RCC LL API to start the HSE and use it as system clock.	-	-	-	-	MX	-
Examples _LL	RTC	RTC_Alarm_Init	Configuration of the RTC LL API to configure and generate an alarm using the RTC peripheral. The peripheral initialization uses the LL initialization function.	MX	MX	-	-	-	MX
		RTC_TimeStamp_Init	Configuration of the Timestamp using the RTC LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	MX	-	-	-	MX
		SPI_OneBoard_HalfDuplex_ DMA_Init	Configuration of GPIO and SPI peripherals to transmit bytes from an SPI Master device to an SPI Slave device in DMA mode. This example is based on the STM32C0xx SPI LL API. The peripheral initialization uses the LL initialization function to demonstrate LL init usage.	-	-	-	MX	-	-
	SPI	SPI_OneBoard_HalfDuplex_ IT_Init	Configuration of GPIO and SPI peripherals to transmit bytes from an SPI Master device to an SPI Slave device in Interrupt mode. This example is based on the STM32C0xx SPI LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	-	-	MX	-	-
		SPI_TwoBoards_FullDuplex_ DMA_Master_Init	Data buffer transmission and receptionvia SPI using DMA mode. This example is based on the STM32C0xx SPI LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-		MX	-	-	-

Level	Module Name	Project Name	Description	STM32C0316 -DK	STM32C0116- DK	NUCLEO- C092RC	NUCLEO- C071RB	NUCLEO- C051C8	NUCLEO- C031C6
	SPI	SPI_TwoBoards_FullDuplex_ DMA_Slave_Init	Data buffer transmission and receptionvia SPI using DMA mode. This example is based on the STM32C0xx SPI LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).		-	MX	-	-	-
		SPI_TwoBoards_FullDuplex_ IT_Master_Init	Data buffer transmission and receptionvia SPI using Interrupt mode. This example is based on the STM32C0xx SPI LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	-	-	MX	-	MX
		SPI_TwoBoards_FullDuplex_ IT_Slave_Init	Data buffer transmission and receptionvia SPI using Interrupt mode. This example is based on the STM32C0xx SPI LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	-	-	MX	-	MX
	TIM	TIM_Central_PWM	Use of a timer peripheral to generate 3 center aligned PWMs output signals.	-	-	MX	-	-	-
Examples _LL		TIM_DMA_Init	Use of the DMA with a timer update request to transfer data from memory to Timer Capture Compare Register 3 (TIMX_CCR3). This example is based on the STM32C0xx TIM LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	-	MX	MX	MX	MX
		TIM_InputCapture_Init	Use of the TIM peripheral to measure a periodic signal frequency provided either by an external signal generator or by another timer instance. This example is based on the STM32C0xx TIM LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	-	MX	MX	MX	MX
		TIM_OnePulse_Init	Configuration of a timer to generate a positive pulse in Output Compare mode with a length of tPULSE and after a delay of tDELAY. This example is based on the STM32C0xx TIM LL API. The peripheral initialization uses LL initialization function to demonstrate LL Init.	-	-	MX	MX	-	-
		TIM_OutputCompare_Init	Configuration of the TIM peripheral to generate an output waveform in different output compare modes. This example is based on the STM32C0xx TIM LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	-	MX	MX	-	мх

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Level	Module Name	Project Name	Description	STM32C0316 -DK	STM32C0116- DK	NUCLEO- C092RC	NUCLEO- C071RB	NUCLEO- C051C8	NUCLEO- C031C6
		TIM_PWMOutput_Init	Use of a timer peripheral to generate a PWM output signal and update the PWM duty cycle. This example is based on the STM32C0xx TIM LL API. The peripheral initialization uses LL initialization function to demonstrate LL Init.	-	-	MX	MX	-	MX
	TIM	TIM_Prescaler_Update	Use of a timer peripheral to change the prescaler value on the fly.	-	-	MX	-	-	-
		TIM_TimeBase_Init	Configuration of the TIM peripheral to generate a timebase.	-	-	MX	MX	MX	MX
Examples _LL	USART	USART_Communication_Rx_ IT_Continuous_Init	This example shows how to configure GPIO and USART peripheral for continuously receiving characters from HyperTerminal (PC) in Asynchronous mode using Interrupt mode. Peripheral initialization is done using LL unitary services functions for optimization purpose (performance and size).	-	-	MX	MX	-	MX
		USART_Communication_Rx_ IT_Continuous_VCP_Init	This example shows how to configure GPIO and USART peripheral for continuously receiving characters from HyperTerminal (PC) in Asynchronous mode using Interrupt mode. Peripheral initialization is done using LL unitary services functions for optimization purpose (performance and size).	-	-	MX	-	-	MX
		USART_Communication_Rx_ IT_Init	This example shows how to configure GPIO and USART peripheral for receiving characters from HyperTerminal (PC) in Asynchronous mode using Interrupt mode. Peripheral initialization is done using LL initialization function to demonstrate LL init usage.	-	-	MX	MX	MX	MX
		USART_Communication_Rx_ IT_VCP_Init	This example shows how to configure GPIO and USART peripheral for receiving characters from HyperTerminal (PC) in Asynchronous mode using Interrupt mode. Peripheral initialization is done using LL initialization function to demonstrate LL init usage.	-	-	MX	-	MX	MX
		USART_Communication_ TxRx_DMA_Init	This example shows how to configure GPIO and USART peripheral to send characters asynchronously to/from an HyperTerminal (PC) in DMA mode. This example is based on STM32C0xx USART LL API. Peripheral initialization is done using LL unitary services functions for optimization purpose (performance and size).	-	-	-	MX	-	MX

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Level	Module Name	Project Name	Description	STM32C0316 -DK	STM32C0116- DK	NUCLEO- C092RC	NUCLEO- C071RB	NUCLEO- C051C8	NUCLEO- C031C6
Examples _LL		USART_Communication_Tx_ IT_Init	This example shows how to configure GPIO and USART peripheral to send characters asynchronously to HyperTerminal (PC) in Interrupt mode. This example is based on STM32C0xx USART LL API. Peripheral initialization is done using LL unitary services functions for optimization purpose (performance and size).	-	-	MX	MX	MX	MX
	USART	USART_Communication_Tx_ IT_VCP_Init	This example shows how to configure GPIO and USART peripheral to send characters asynchronously to HyperTerminal (PC) in Interrupt mode. This example is based on STM32C0xx USART LL API. Peripheral initialization is done using LL unitary services functions for optimization purpose (performance and size).	-	-	MX	MX	MX	MX
		USART_Communication_ Tx_Init	This example shows how to configure GPIO and USART peripherals to send characters asynchronously to an HyperTerminal (PC) in Polling mode. If the transfer could not be completed within the allocated time, a timeout allows to exit from the sequence with a Timeout error code. This example is based on STM32COxx USART LL API. Peripheral initialization is done using LL unitary services functions for optimization purpose (performance and size).	-	-	MX	MX	MX	MX
		USART_Communication_ Tx_VCP_Init	This example shows how to configure GPIO and USART peripherals to send characters asynchronously to an HyperTerminal (PC) in Polling mode. If the transfer could not be completed within the allocated time, a timeout allows to exit from the sequence with a Timeout error code. This example is based on STM32C0xx USART LL API. Peripheral initialization is done using LL unitary services functions for optimization purpose (performance and size).	-	-	MX	-	MX	MX
		USART_HardwareFlow Control_Init	Configuration of GPIO and peripheral to receive characters asynchronously from an HyperTerminal (PC) in Interrupt mode with the Hardware Flow Control feature enabled. This example is based on STM32C0xx USART LL API. The peripheral initialization uses LL unitary service functions for optimization purposes (performance and size).	-	-	-	MX	-	MX

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Level	Module Name	Project Name	Description	STM32C0316 -DK	STM32C0116- DK	NUCLEO- C092RC	NUCLEO- C071RB	NUCLEO- C051C8	NUCLEO- C031C6
Examples _MIX	UART -	UART_HyperTerminal_IT	Use of a UART to transmit data (transmit/ receive) between a board and an HyperTerminal PC application in Interrupt mode. This example describes how to use the USART peripheral through the STM32C0xx UART HAL and LL API, the LL API being used for performance improvement.	-	-	MX	-	-	MX
		UART_HyperTerminal_ TxPolling_RxIT	Use of a UART to transmit data (transmit/ receive) between a board and an HyperTerminal PC application both in Polling and Interrupt modes. This example describes how to use the USART peripheral through the STM32C0xx UART HAL and LL API, the LL API being used for performance improvement.	-	-	MX	-	-	MX
	Total number of examples_mix: 13			0	0	3	1	1	8
Applica- tions	-	OpenBootloader	This application exploits OpenBootloader Middleware to demonstrate how to develop an IAP application and how use it.	-	-	-	-	-	X
	FileX -	Fx_File_Edit_Standalone	This application provides an example of FileX stack usage on NUCLEO-C071RB board, running in standalone mode (without ThreadX). It demonstrates how to create a Fat File system on the internal SRAM memory using FileX.	-	-	-	MX	-	-
		Fx_SRAM_File_Edit_ Standalone	This application provides an example of FileX stack usage on NUCLEO-C031C6 board, running in standalone mode (without ThreadX). It demonstrates how to create a Fat File system on the internal SRAM memory using FileX.	-	-	MX	-	-	MX
	ROT	OEMiSB_Appli	This project provides a OEMiSB boot path application example. Boot is performed through OEMiSB boot path after integrity checks of the project firmware image.	-	-	X	X	X	-
		OEMiSB_Boot	This project provides an OEMiSB example. OEMiSB boot path performs authenticity checks of the project firmware image.	-	-	X	X	X	-
	ThreadX	Tx_CMSIS_Wrapper	This application provides an example of CMSIS RTOS adaptation layer for Azure RTOS ThreadX, it shows how to develop an application using the CMSIS RTOS 2 APIs.	X	-	-	-	-	-
		Tx_FreeRTOS_Wrapper	This application provides an example of Azure RTOS ThreadX stack usage, it shows how to develop an application using the FreeRTOS adaptation layer for ThreadX.	-	X	-	-	-	-
		Tx_LowPower	This application provides an example of Azure RTOS ThreadX stack usage, it shows how to develop an application using ThreadX LowPower feature.	-	-	MX	MX	-	MX

Level	Module Name	Project Name	Description	STM32C0316 -DK	STM32C0116- DK	NUCLEO- C092RC	NUCLEO- C071RB	NUCLEO- C051C8	NUCLEO- C031C6
Applications	ThreadX	Tx_MPU	This application provides an example of Azure RTOS ThreadX stack usage, it shows how to develop an application using the ThreadX Module feature.	-	-	X	X	-	-
		Tx_Thread_Creation	This application provides an example of Azure RTOS ThreadX stack usage, it shows how to develop an application using the ThreadX thread management APIs.	MX	-	MX	MX	-	-
		Tx_Thread_MsgQueue	This application provides an example of Azure RTOS ThreadX stack usage, it shows how to develop an application using the ThreadX message queue APIs.	-	-	-	MX	MX	MX
		Tx_Thread_Sync	This application provides an example of Azure RTOS ThreadX stack usage, it shows how to develop an application using the ThreadX synchronization APIs.	MX	-	-	MX	MX	-
	USBX	Ux_Device_CDC_ACM	This application provides an example of Azure RTOS USBX stack usage on NUCLEO-C071RB board, it shows how to develop USB Device communication Class "CDC_ACM" based application.	-	-	-	MX	-	-
		Ux_Device_HID	This application provides an example of Azure RTOS USBX stack usage on NUCLEO-C071RB board, it shows how to develop USB Device Human Interface "HID" mouse based application.	-	-	-	MX	-	-
		Ux_Device_HID_CDC_ACM	This application provides an example of Azure RTOS USBX stack usage on NUCLEO-C071RB board, it shows how to develop a composite USB device communication class "HID" and "CDC_ACM" based application.	-	-	-	MX	-	-
		Ux_Device_HID_Standalone	This application provides an example of Azure RTOS USBX stack usage on NUCLEO-C071RB board, it shows how to develop USB Device Human Interface "HID" mouse based bare metal application.	-	-	-	MX	-	-
		Ux_Host_CDC_ACM	This application provides an example of Azure RTOS USBX stack usage.	-	-	-	MX	-	-
		Ux_Host_HID_Standalone	This application provides an example of Azure RTOS USBX stack usage.	-	-	-	MX	-	-
	Total number of applications: 32			3	1	6	14	4	4
	Total number of projects: 318			20	19	16	76	56	73



# **Revision history**

Table 2. Document revision history

Date	Version	Changes
08-Jul-2022	1	Initial release.
19-Aug-2024	2	Updated:     Section 2: STM32CubeC0 examples     Figure 1. STM32CubeC0 firmware components     Table 1. STM32CubeC0 firmware examples
10-Dec-2024	3	Updated:  Table 1. STM32CubeC0 firmware examples Figure 1. STM32CubeC0 firmware components
07-Mar-2025	4	Updated: Table 1. STM32CubeC0 firmware examples

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